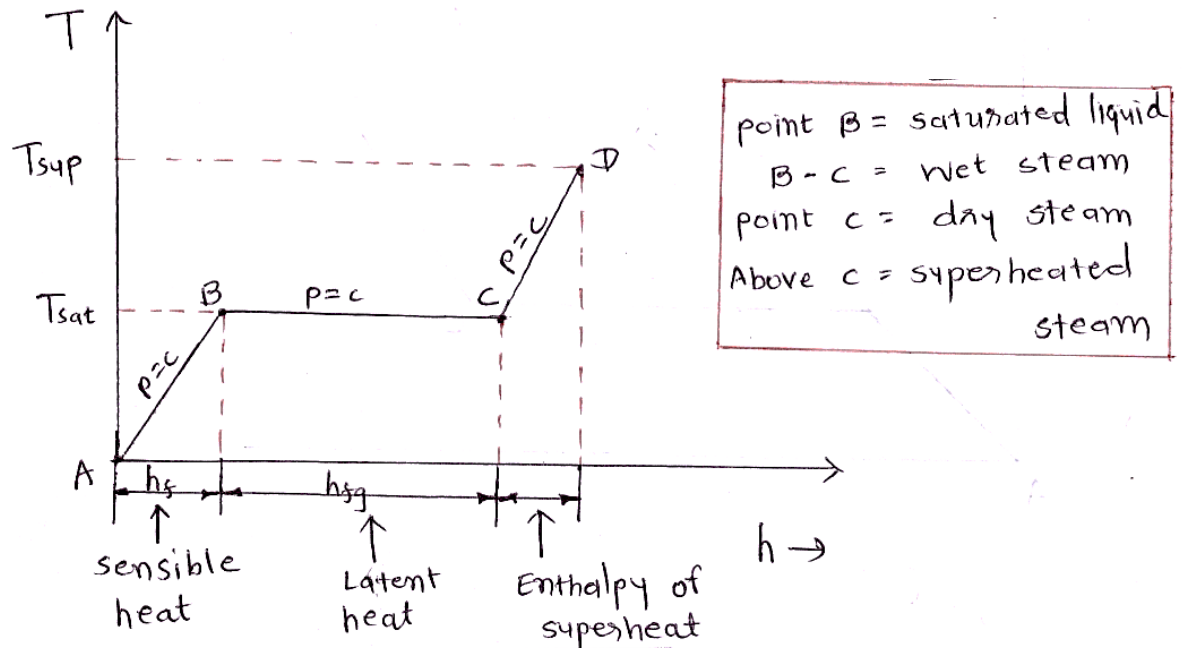


Chapter – 4 Properties of Steam

* steam formation :-



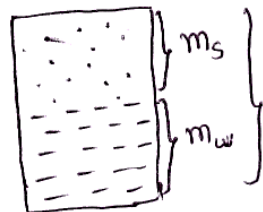
- saturation temperature :- The temperature at which water starts boiling for given pressure
- Sensible heat :- Heat added upto saturation temperature [It changes the temp. of water]
- Latent heat :- Heat that does not change the temp. of water is called latent heat. [It changes the phase of water]

→ Types of steam

- ① Wet steam :- Water molecules and steam both are in equilibrium i.e. mixture of water and steam

* Dryness fraction (x) :- Ratio of mass of actual dry steam in wet steam to total mass of wet steam

$$x = \frac{m_s}{m_s + m_w}$$



$m_s + m_w = \text{Total mass of Wet steam}$

* Wetness fraction (y) :- Ratio of mass of water in wet steam to total mass of wet steam

$$y = \frac{m_w}{m_s + m_w}$$

Now, Dryness fraction + Wetness fraction

$$= x + y$$

$$= \frac{m_s}{m_s + m_w} + \frac{m_w}{m_s + m_w}$$

$$= \frac{m_s + m_w}{m_s + m_w}$$

$$= 1$$

② Dry steam :- steam at saturation temperature having no water molecules

③ Superheated steam :- Steam at temperature greater than saturated temperature

* Degree of superheat = $T_{\text{sup}} - T_{\text{sat}}$

⇒ Equations of specific Enthalpy (h), Specific volume (v) and specific internal energy (u) for wet, dry and superheated steam :-

① Wet steam :-

$$h_{\text{wet}} = \underbrace{h_f + x \cdot h_{fg}}_{\text{From steam table}} \text{ kJ/kg}$$

$$v_{\text{wet}} = x \cdot \underbrace{v_g}_{\text{From steam table}} \text{ m}^3/\text{kg}$$

$$u_{\text{wet}} = h_{\text{wet}} - \underbrace{P \cdot v_{\text{wet}}}_{\text{P in kPa, 1 bar = 100 kPa}} \text{ kJ/kg}$$

② Dry steam :-

$$h_{dry} = h_g \text{ kJ/kg} \quad \text{from steam table}$$

$$v_{dry} = v_g \text{ m}^3/\text{kg} \quad \text{from steam table}$$

$$u_{dry} = h_{dry} - p \cdot v_{dry} \text{ kJ/kg}$$

p in kPa, 1 bar = 100 kPa

③ Superheated steam :-

$$h_{sup} = h_g + c_{ps} (T_{sup} - T_{sat}) \text{ kJ/kg}$$

$c_{ps} = 2.1 \text{ kJ/kg}$
from steam table

$$v_{sup} = \frac{T_{sup}}{T_{sat}} \times v_g \text{ m}^3/\text{kg}$$

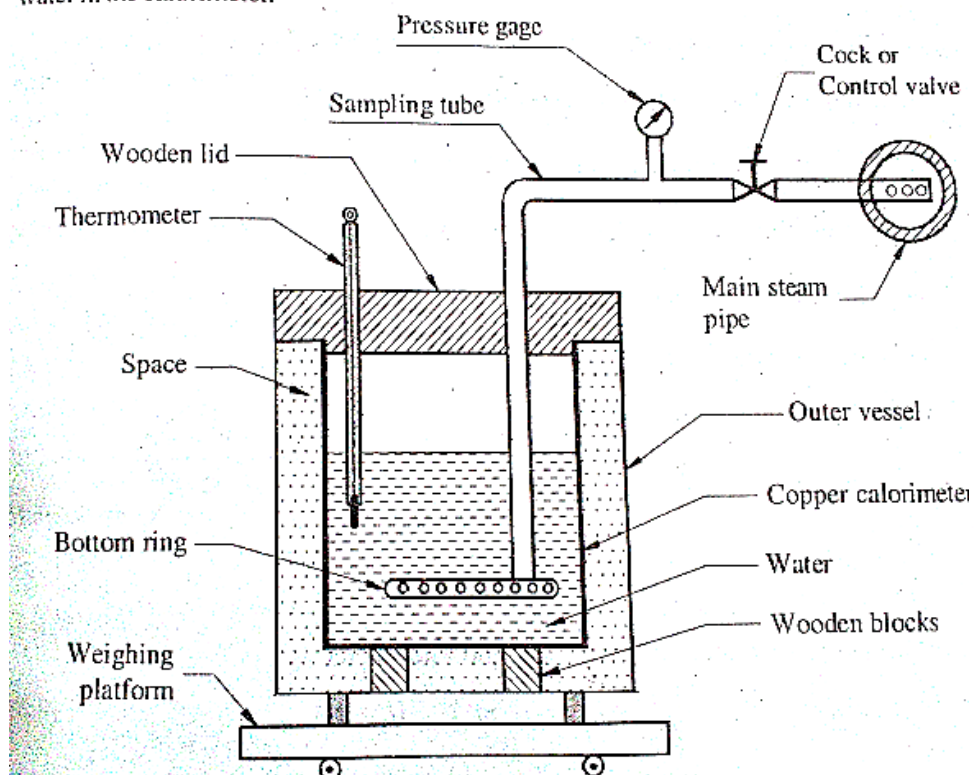
$\uparrow$ Temperature in Kelvin
from steam table

$$u_{sup} = h_{sup} - p \cdot v_{sup} \text{ kJ/kg}$$

p in kPa, 1 bar = 100 kPa

→ Calorimeters - Used to measure dryness fraction

① Bucket / Barrel calorimeter :-



Heat lost by steam = Heat gain by water & calorimeter

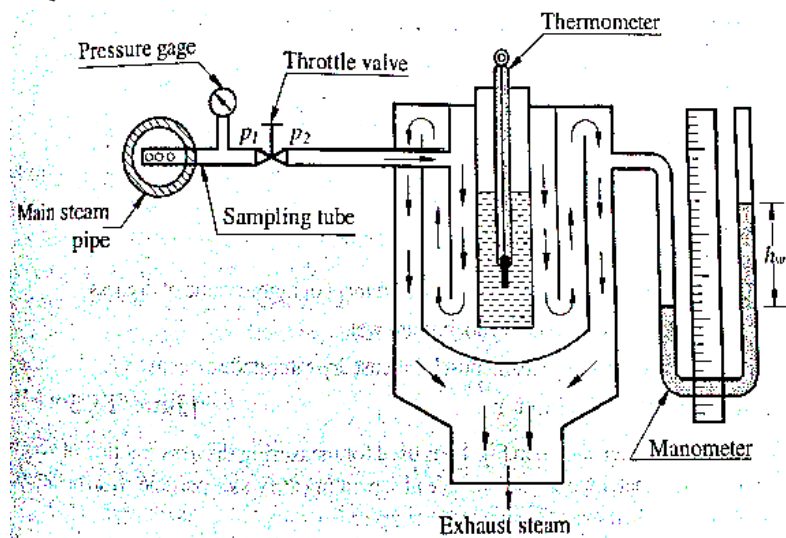
$$m_s (h_{f1} + x \cdot h_{fg1} - h_{f2}) = m_{cal} \cdot C_{cal} (T_2 - T_1) + m_w \cdot C_w (T_2 - T_1)$$

$$= [m_{cal} \cdot C_{cal} + m_w \cdot C_w] (T_2 - T_1)$$

$$= \left[\frac{m_{cal} \cdot C_{cal}}{C_w} + m_w \right] (T_2 - T_1) C_w$$

Term, $\frac{m_{cal} \times C_{cal}}{C_w}$ is called water equivalent of calorimeter

② Throttling calorimeter:-



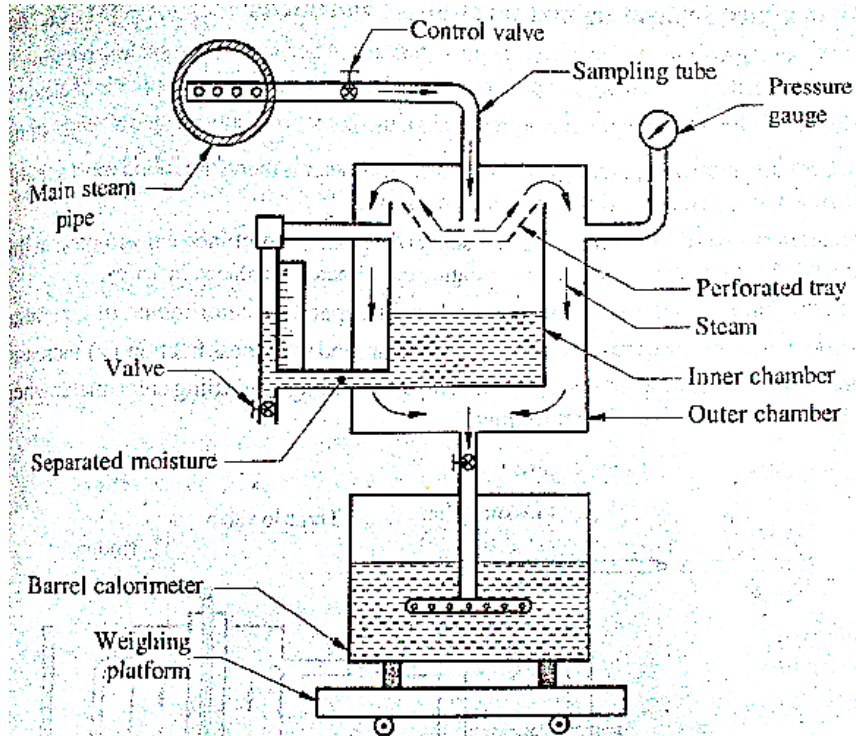
Enthalpy before throttling = Enthalpy after throttling
 [Wet steam] [superheated steam]

$$\therefore h_{f1} + x \cdot h_{fg1} = h_{g2} + C_{ps} (T_{sup} - T_{sat})$$

$$\therefore x \cdot h_{fg1} = h_{g2} + C_{ps} (T_{sup} - T_{sat}) - h_{f1}$$

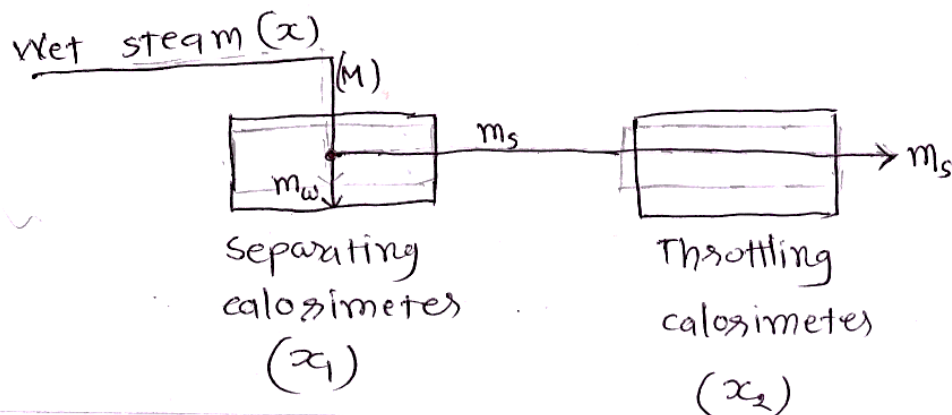
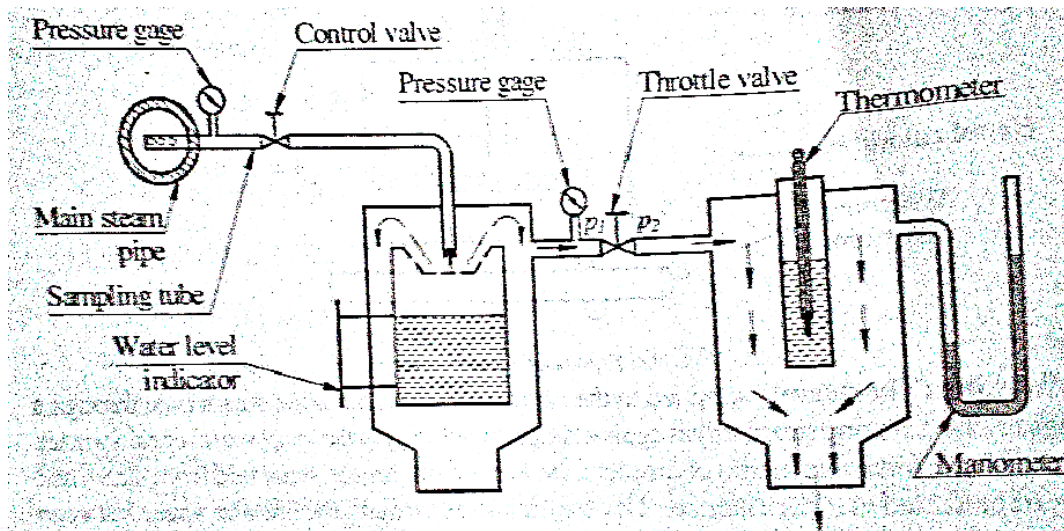
$$x = \frac{h_{g2} + C_{ps} (T_{sup} - T_{sat}) - h_{f1}}{h_{fg1}}$$

③ Separating calorimeter



$$X = \frac{m_s}{m_s + m_w}$$

④ Combined separating & throttling calorimeters



Now, $x_1 = \frac{m_s}{m_s + m_w}$ and $x_2 = \frac{h_{g2} + c_{ps}(T_{sup} - T_{sat}) - h_{f1}}{h_{fg1}}$

Now, wetness fraction = $\frac{\text{mass of water}}{\text{Total mass of wet steam}}$

$\therefore$ Mass of water = Wetness fraction $\times$ Total mass of wet steam

from above eqⁿ

• (1) Water droplets in steam sample [i.e. entering calorimeter]
 $= (1 - x_1)(M) = (1 - x_1)(m_s + m_w)$

• (2) Water droplets removed by separating calorimeter
 $= (1 - x_1)(m_s + m_w)$

(3) Water droplets entering throttling calorimeter
 $= (1 - x_2) \cdot m_s$

Now, (1) = (2) + (3)

so,
 $(1 - x)(m_s + m_w) = (1 - x_1)(m_s + m_w) + (1 - x_2)m_s$

$\therefore (1 - x) = (1 - x_1) + (1 - x_2)\left(\frac{m_s}{m_s + m_w}\right)$

$\therefore 1 - x = 1 - x_1 + (1 - x_2) \cdot x_1$

$\therefore 1 - x = 1 - x_1 + x_1 - x_1 \cdot x_2$

$\therefore 1 - x = 1 - x_1 x_2$

$\therefore x = x_1 \cdot x_2$